#### Machine Book

What: A book that will show you understand the concepts on section 4 of chapter 14, what is a simple machine?

#### What your booklet should show you learned:

- 1. What each of the six machines physically look like, the parts (if any) that comprise it, and how it works.
- 2. Show that you understand the relationship of force and distance in each machine.
- 3. Show that you understand how machines make life easier.

### <u>Requirements</u>

- 1. At least one page for each simple machine.
- 2. Each simple machine defined.
- 3. A diagram drawn and labeled for each simple machine.
- 4. At least 2 pictures of each machine.
- 5. A page covering compound machines.
- 6. A page with your design for a compound machine that: will move a milk carton 3 meters (10 ft) across a floor and up onto a desk.
  - A. Label the machines in your design, if necessary add dimensions.
  - B. Design must include at least 2 of the following: lever, pulley, wheel, or inclined plane.
  - C. You cannot use a motor or touch the milk carton with your hands but you can use muscle power to run the machines.
- 7. Some reference to 1 or more scientists or inventors who have influenced machine use or design.

## <u>Criteria for your booklet.</u>

- Be neat and presentable
- 2. Show original thinking; is creative and interesting.
- 3. Diagrams or pictures should add to the quality and effectiveness of your message.
- 4. Be organized and not list like(details should be woven into the main idea)
- 5. Should have a logical sequence that shows you understand the concepts.
- 6. Should have supporting details that communicates well and accomplishes your purpose.

Extra Credit: Build your design (you get credit even if it doesn't work.) Fold (hamburger) and Staple 4 papers together

# Table of Contents

- 1. Be Creative on this page
- 2. Table of contents
- 3. Lever
- 4. 1st Class
- 5. 2nd Class
- 6. 3rd Class
- 7. Wheel and Axle
- 8. Inclined Plane
- 9. Wedge
- 10. Screw
- 11. Pulley
- 12. Compound Machine
- 13. My design
- 14. Scientist/Inventor